

CLAIMS

1. Electronic board (2, 102, 202, 302, 402, 502, 602) for playing banko or bingo, comprising rows and columns forming squares (6, 106, 206, 306, 406, 506, 606) containing numbers (4, 104, 204, 304, 404, 504, 604), and which board (2, 102, 202, 302, 402, 502, 602) comprises printed numbers (4, 104, 204, 304, 404, 504, 604) in at least some of the squares (6, 106, 206, 306, 406, 506, 606) formed in the rows and columns of the board (2, 102, 202, 302, 402, 502, 602), when in use during playing the game, a caller transmits drawn numbers to players, where players mark drawn numbers on the board (2, 102, 202, 302, 402, 502, 602), where a game ends when a player has marked a defined number of rows or columns and contacts the caller, characterized in that at least the squares (6, 106, 206, 306, 406, 506, 606) containing printed numbers (4, 104, 204, 304, 404, 504, 604) in the rows and columns comprise electronic switches activated by pressing down the squares (6, 106, 206, 306, 406, 506, 606) containing numbers (4, 104, 204, 304, 404, 504, 604), which switches in operation activate marking elements (418, 518, 618) placed in conjunction with the pressed squares (6, 106, 206, 306, 406, 506, 606), which marking elements (418, 518, 618) remain activated during the game, where the board (2, 102, 202, 302, 402, 502, 602) comprises a reset function for deactivating all marking elements simultaneously (418, 518, 618) to achieve a fast start of the next game by using the board (2, 102, 202, 302, 402, 502, 602).

2. Electronic board according to claim 1, characterized in that reactivating a numbered square (6, 106, 206, 306, 406, 506, 606) leads to deactivating the marking element (418, 518, 618).

3. Electronic board according to claim 1 or 2, characterized in that the marking elements (418, 518, 618) are LED elements placed in holes in the surface of the board (2, 102, 202, 302, 402, 502, 602), where the LEDs transmit light upwards from the board (2, 102, 202, 302, 402, 502, 602) towards the player.

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4. Electronic board according to any of the claims 1-3, characterized in that the marking elements (418, 518, 618) are LCD indicators placed in conjunction with the printed numbers (4, 104, 204, 304, 404, 504, 604) on the board (2, 102, 202, 302, 402, 502, 602).

5. Electronic board according to claim 4, characterized in that the LCD display is formed under the numbers, where the numbers (4, 104, 204, 304, 404, 504, 604) are printed on a transparent medium, where the LCD by activation causes the background (618) under and around the number (4, 104, 204, 304, 404, 504, 604) to become black, which numbers (4, 104, 204, 304, 404, 504, 604) become partly invisible upon activation of the switch.

6. Electronic board according to claim 4, characterized in that the CD indicators are formed as circles (518) around the numbers (4, 104, 204, 304, 404, 504, 604), where a number (4, 104, 204, 304, 404, 504, 604) upon marking is surrounded by a black circle (518).

7. Electronic board according to claim 4, characterized in that the LCD indicators are formed as dots (416) placed in conjunction with the numbers (4, 104, 204, 304, 404, 504, 604), which dots (418) become black upon activation of the switch.

8. Electronic board according to claims 1-7, characterized in that the switches are connected to flip-flop input terminals, and the marking elements (418, 518, 618) are connected to flip-flop output terminals, which flip-flop comprises reset terminals connected to the reset switch (10).

9. Electronic board according to claim 7, characterized in that the flip-flops are formed of interconnected NAND gates, where a plurality of NAND gates is formed on the same chip.

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10. Electronic board according to any of the claims 1-7, characterized in that the switches communicate with a microprocessor, which microprocessor controls the marking elements (418, 518, 618).

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